#include<iostream>

using namespace std;

struct student //declaraction the struct

{

int roll\_no; //different data type with same same name name is CAR

int a[5]; //arrary as a structure

};

void main()

{

system("color b0"); //graphic code

cout<<"\n\nDETAILS OF STUDENT is"<<endl;

student s; //function defining

int sum=0; //taking two variables for sum & avg

float avg;

cout<<"\n\nEnter the roll no of the student="<<endl;

cin>>s.roll\_no;

cout<<"\n\nEnter the marks of five subjects="<<endl;

for(int i=0;i<5;i++)

{

cin>>s.a[i];

sum=sum+s.a[i];

avg=sum/5;

}

cout<<"\n\nRollno of the student is="<<s.roll\_no<<endl;

cout<<"Marks of the student is="<<sum<<endl;

cout<<"Average of the student's subjects is="<<avg<<endl;

getchar();

getchar();

}